Task 1

Life is short (Beginning and end)

Not everything in life works (Navigating the maze)

Life Narrative (wife dies before end)

Make best decision you can.

Characters get older through the game

Wife dies and leaves headstone

Vision in front and behind of the character is blurred and unclear (Can’t change the past, or see the future)

Task 2

Life can become stale and boring (Doing the same thing repeatedly).

Character has no face or emotion, but you can identify with him through his situation.

Task 3 Limbo

Establish strong connection with the characters without narration or dialog

All you know is you need to find sister

It’s up to you how you interpret things

Task 2 Article Structure

First person tense (For our, In our grammar based method)

Larger paragraphs have several references

References used (Academic journals, Conference Proceedings)

The reference talk about graph complexity and is relevant in the study.